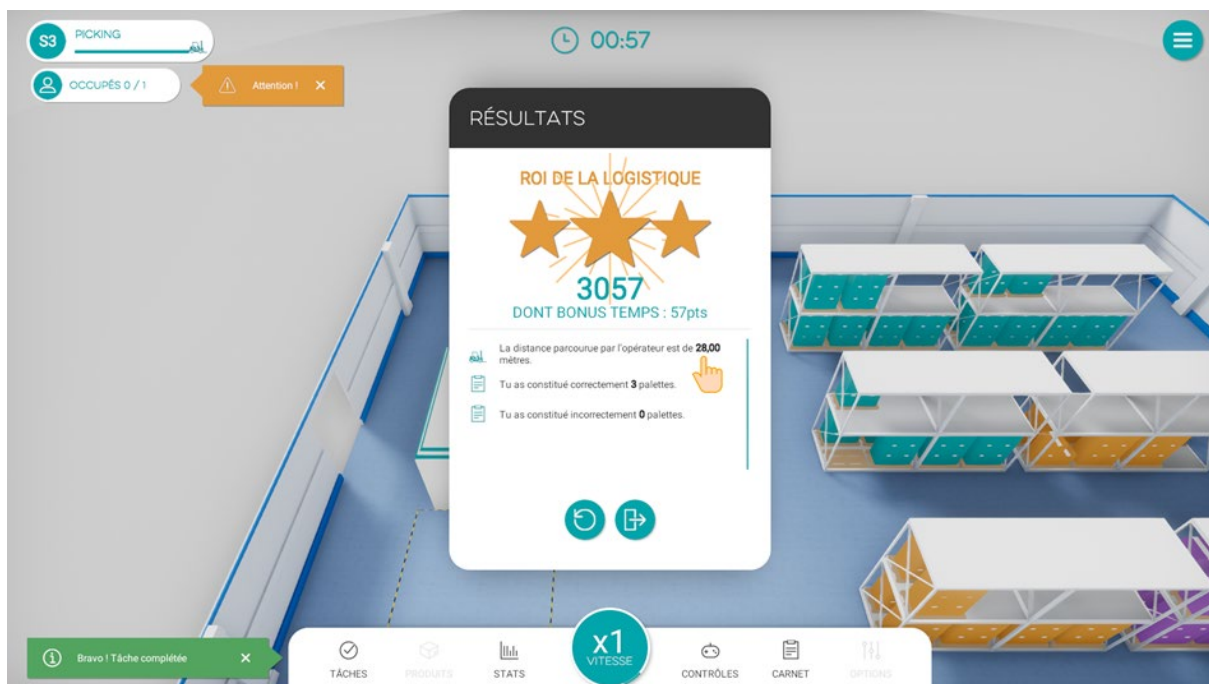


## SELOG

**Sujet :** Support in learning how to manage flows

**Type d'application :** Serious game for PC



### Objectif :

The SELOG serious game is a simulation tool that allows players to discover the concepts of flow management, particularly logistics in warehouses. The game consists of three scenarios that take place in a warehouse storing the raw materials necessary for the production of forks, frames and hubs. As each scenario addresses a specific logistics theme, players will have to complete three different missions to complete the game.

**MISSION OPERATIONS.** The player uses the trucks available in the warehouse. He guides them through different shipping and delivery areas to maintain the flow of goods and finished products. This is done while paying attention to the buffer stock of racks and location areas.

**OPTIMIZATION MISSION.** The player uses the 4 trolleys available in the warehouse. He guides them through the finished goods area and the storage area to move the goods. This is done while paying attention to the buffer stock of the racks.

**PICKING MISSION.** To pick the products, the player selects the trolley inside the warehouse and assigns it an order. Then the player goes through the racks with the trolley according to the type of article until the pallet has been built. Finally, the player sends the trolley to the packing area and has the order confirmed.

